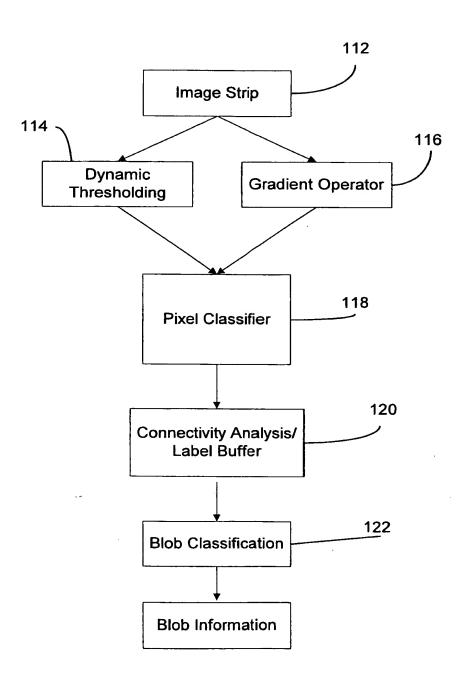


FIG. 3



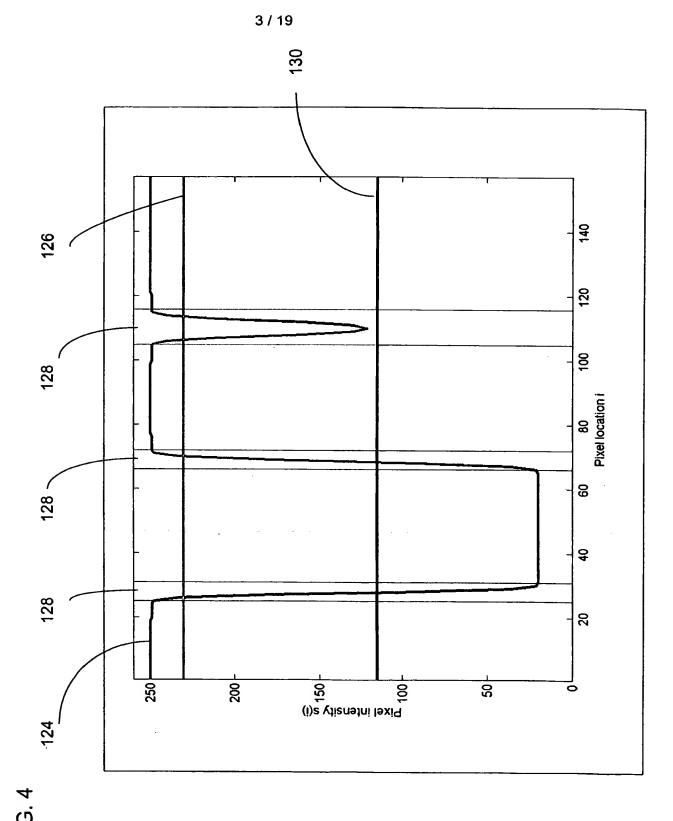


FIG. 5

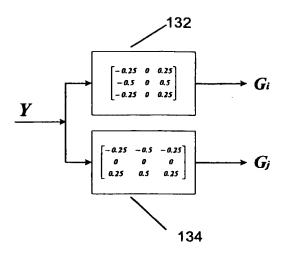


FIG. 6

```
C(Y, \|\nabla Y\|, Chroma) = \begin{cases} W\text{HITE}, & chroma < T_c \text{ AND } \|\nabla Y\| < T_c \text{ AND } Y \geq T_w \\ W\text{HITE EDGE}, & chroma < T_c \text{ AND } \|\nabla Y\| \geq T_c \text{ AND } Y \geq T_w \\ GRAY, & chroma < T_c \text{ AND } \|\nabla Y\| < T_c \text{ AND } T_g \leq Y < T_w \\ GRAY \text{ EDGE}, & chroma < T_c \text{ AND } \|\nabla Y\| \geq T_c \text{ AND } T_g \leq Y < T_w \\ BLACK, & (chroma < T_c \text{ AND } Y < T_g) \text{ OR } Y \leq 30 \\ COLOR, & chroma \geq T_c \text{ AND } \|\nabla Y\| < T_c \\ COLOR \text{ EDGE}, & chroma \geq T_c \text{ AND } \|\nabla Y\| \geq T_c \end{cases}
(Equation 2.)
```

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136 140

B R R

G G W

142 138

FIG. 8

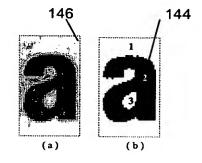


FIG. 9

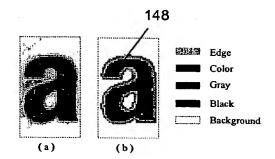


FIG. 10

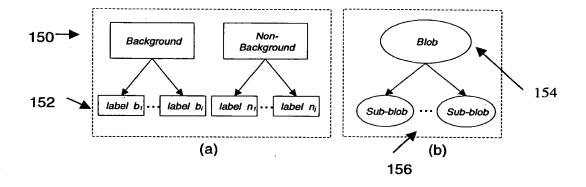
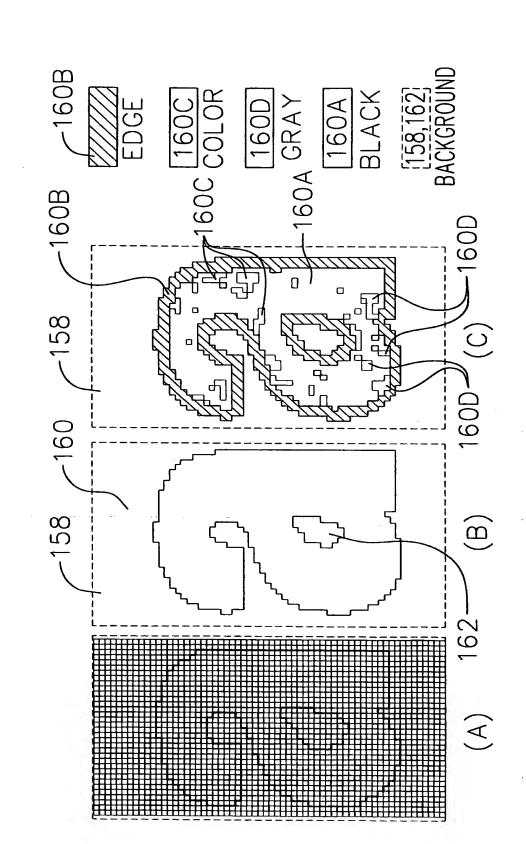


FIG. 11



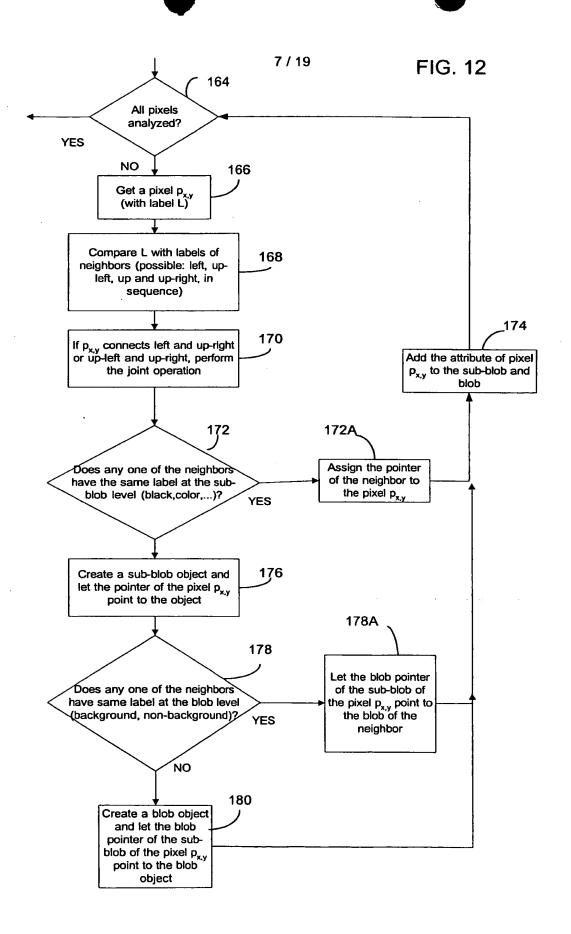


FIG. 12A

ADD ATTRIBUTE OF PIXEL PXY TO SUB-BLOB

Increase the pixel count by one;

Add the pixel's chroma to the chroma accumulator;

ADD THE ATTRIBUTE OF PIXEL $P_{X,Y}$ TO BLOB

Update the bounding box of the blob; Increase the total pixel count by one; Update corresponding counters (black,gray,gray edge, color, color edge,white and etc.) according to the incoming pixel's label;

Add the pixel's chroma to the chroma accumulator;

If number of black larger than T-big, set the flag kBig to 1;

If number of gray larger than T-big, set the flag gBig to 1;

If number of color larger than T-big, set the flag cBig to 1;

If more than one of the three flags are set, set the blob type as PICTURE (initially set to UNDETERMINED); 174A

174B

FIG. 13

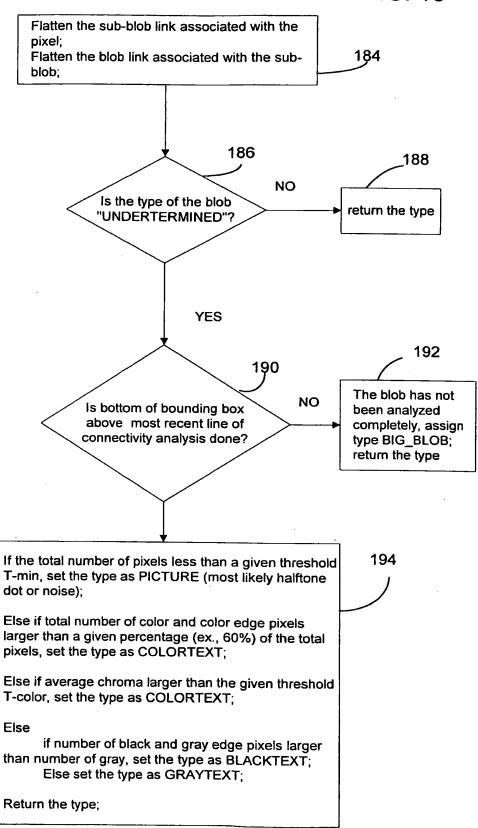
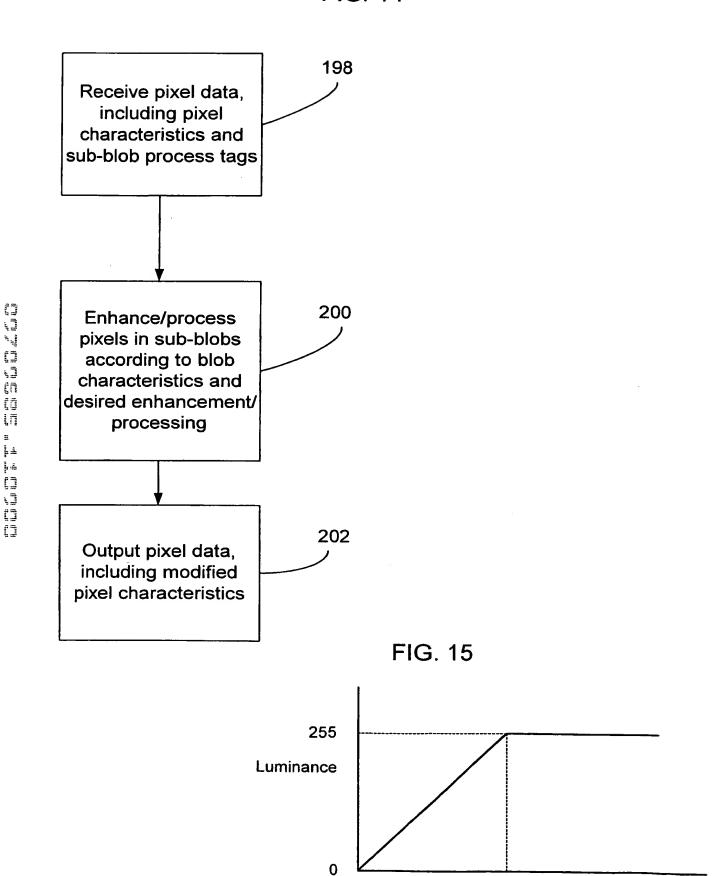


FIG. 14



T

White Pixel Value

FIG. 16

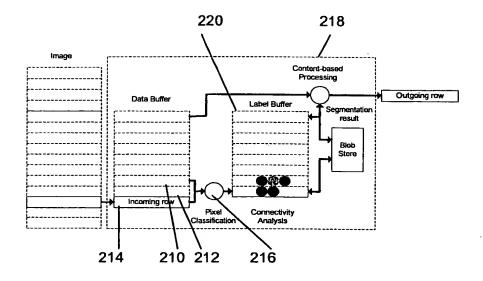


FIG. 17

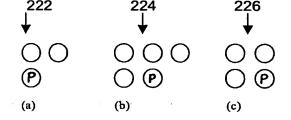


FIG. 18

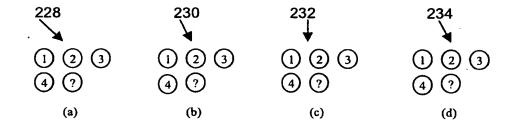


FIG. 20

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Joint (SubBlob *pSB1, SubBlob *pSB2)

Box 1. Pseudo-code for the joint operation.

- 1. Trace pSB1 to the root rtSB1; 2. Trace pSB2 to the root rtSB2;
- 3. Combine the two root nodes by adding
- attribute of rtSB2 to rtSB1 and in turn joining (works the same fashion as this one) two blobs if necessary;
- 4. Delete SBCore associated with rtSB2;
- 5. Link rtSB2 to rtSB1;

FIG. 21

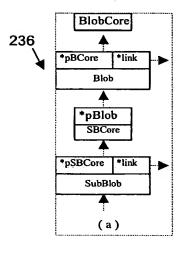
Box 2. Pseudo-code for the flatten operation.



- Flatten (SubBlob *pSB)

 1. Trace pSB to the root rtSB while short-cutting the nodes with only one reference count (for example in A=>B=>C, B is only pointed by A. In this case A can be pointed directly to C bypassing B)
- 2. Start from pSB again and point all link pointers directly to the root node rtSB

FIG. 19



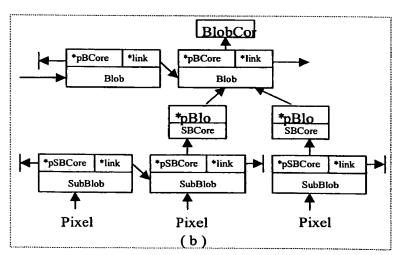


FIG. 22

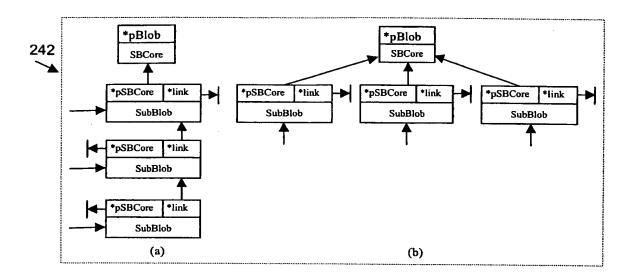


FIG. 23

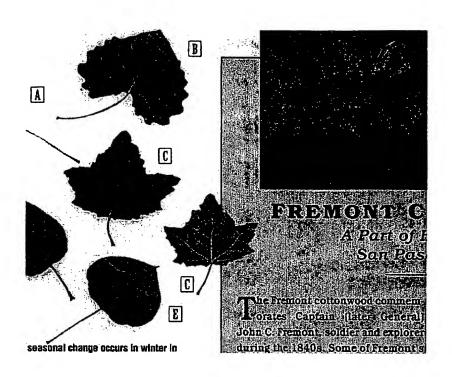
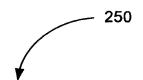
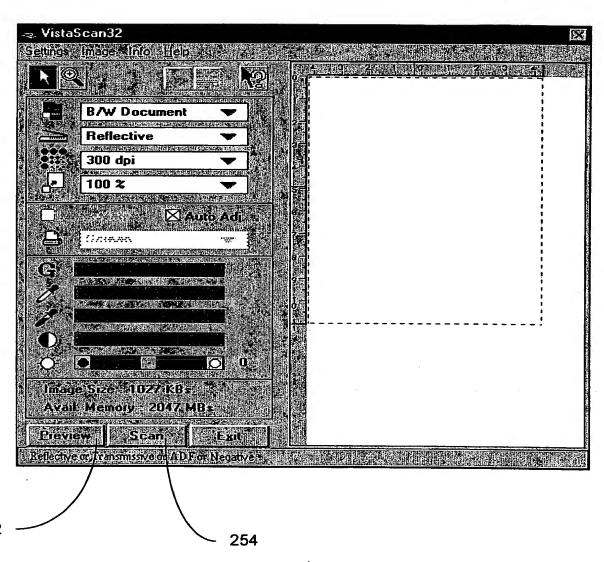
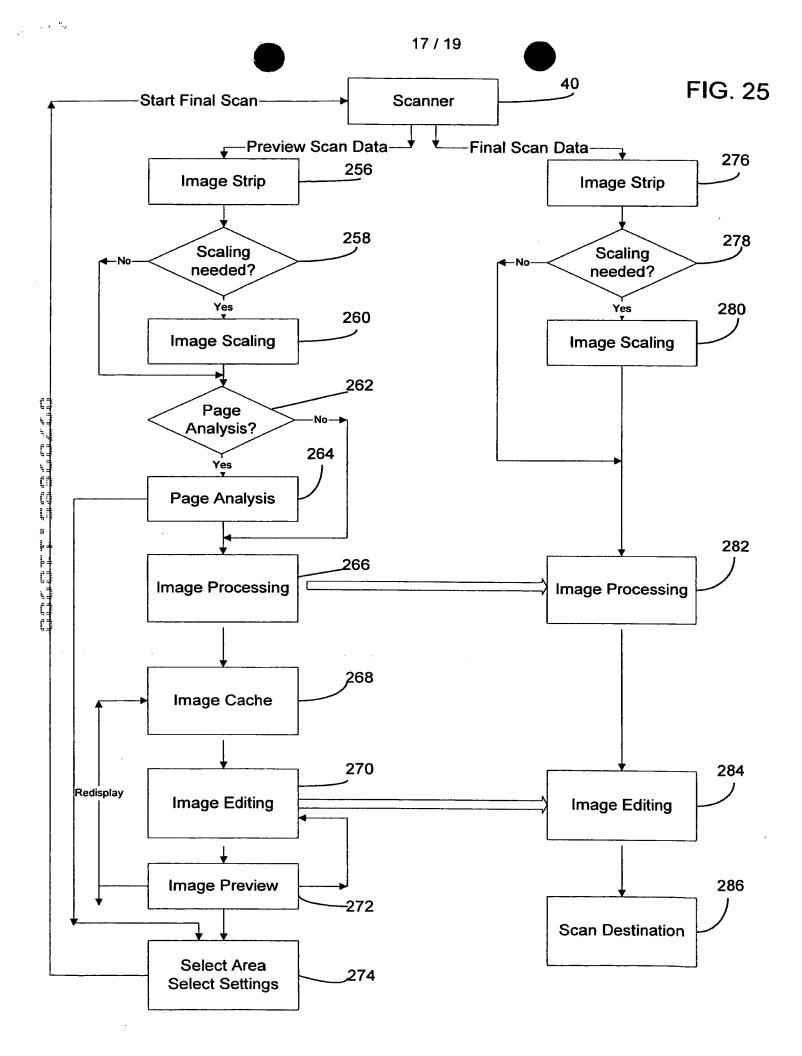


FIG. 24





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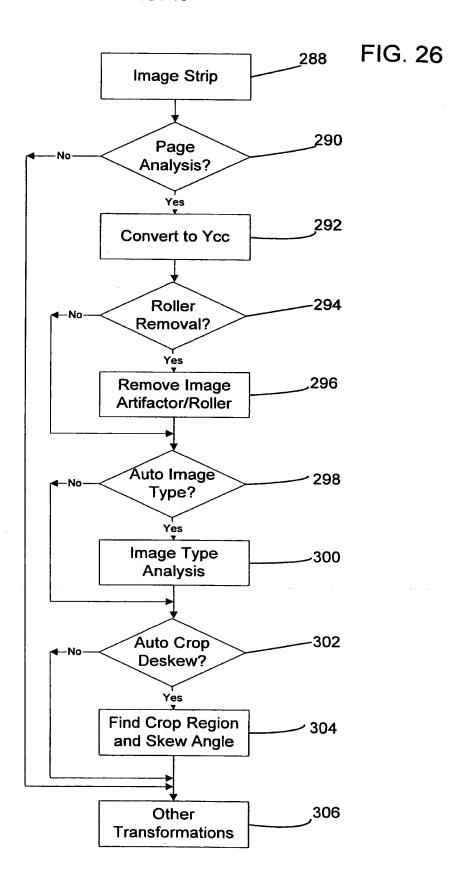
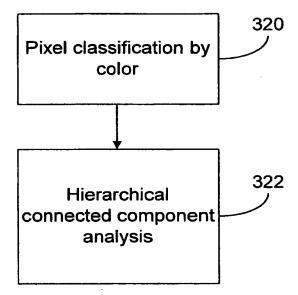


FIG. 27



Hierarchical connected component analysis

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Classified color/noncolor characters by average blob chroma